

Challenge Curriculum

End January—June 2024

How Beastly?

Key Focus areas

Magical creatures (and dragons) New York in 1920s drama and scriptwriting Romans
Tudors (comparison with Romans Shakespeare the Mediterranean Asterix Immigration

Challenge 1: Where can we find fantastic beasts?

English and drama: Fantastic Beasts and Where to Find Them . Playscripts. Descriptions of fantastic beasts.

Geography: migration to the US . Continents. Create own atlas of beasts using information from books. New York.

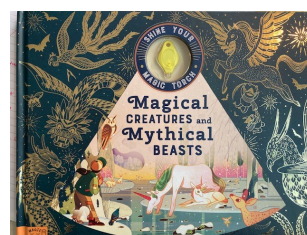
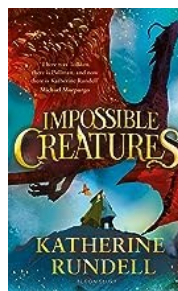
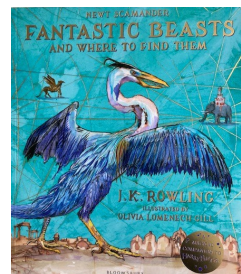
History: New York in the 1920s. History of immigration (US)

DT: wand designing and making, Create a world inside a suitcase.

Art and Design: modelling clay beasts. Artb of the 1920s (Art Deco)

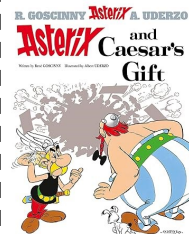
Music: jazz music

English text (older children summer term): Impossible Creatures



Challenge 2: To Beast or not to Beast

English: Shakespeare plays. Julius Caesar.



History: Who was Julius Caesar?

English: Asterix graphic novels. How was Caesar / the Romans portrayed in Asterix? Was that a realistic portrayal?



Challenge 3: How Beastly were the Romans?

History: the Romans. Society in Roman times. Wild animals used in the Colosseum. Crime and punishment in Roman times. Gladiators.

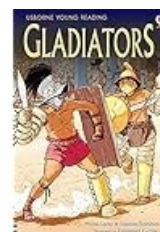
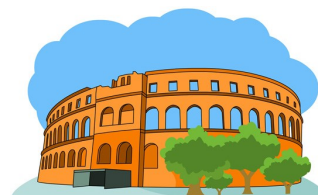
History and Geography key vocabulary: invasion, settlement, trade, import, export.

Geography of the Roman Empire: countries which were part of the Empire. Roman towns in the region.

Features / places of interest in the UK and other countries. Aqueducts, amphitheatres, baths. What did the Roman civilization leave behind? Roman roads today.

Language: legacy of the Romans including languages. Romance languages.

Art and Design: mosaics, sculptures



Challenge 4: Terrible Tudors or Rotten Romans?

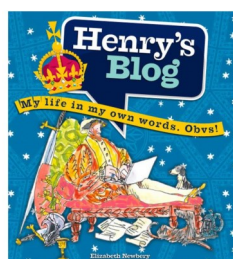
History: A comparison of just before and at the end of the Middle Ages. What had changed?

Crime and punishment across the eras (include a comparison with Victorians.)

English (possible texts): My Friend Walter (Michael Morpurgo)

Henry's Blog

RE: Christianity.



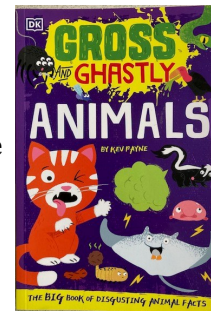
These are broad areas and possible curriculum objectives, which will be developed in more detail according to pupil interests.

Challenge 5: What is a Beast?

Science: animal kingdom. What makes an animal an animal? Classification based on characteristics?

English / science: Gross Ghastly animals—creatures that sting, vomit, spit, suck blood, give shocks, smell etc etc.

Science: evolution and inheritance. Could the fantastic beasts (especially dragons) have existed in reality?



Challenge 6? Would you like a Dragon?

English core texts

Younger children: the Boy who Grew Dragons

Dragons at Crumbling Castle story.

How to Grow Dragons picture book

The Dragon with the Blazing Bottom picture book

Older children: Rumblestar

Science: how flight works. Forces: air resistance



Challenge 7? Why do so many people like the Mediterranean?

Geography: identifying countries. Capital cities. Urban and rural areas. Industry. Climate. Compare and contrast Mediterranean country with UK.

Country study: Italy

Languages : Italian



Challenge 8: How are Gangsters portrayed in books and films?

English: Gangster Granny

English and drama: Buggy—sections of playscript

Music: songs from buggy. Jazz music

DT: how to make a perfect custard pie

History: New York in the 1920s (linked with Fantastic Beasts from earlier in the year.)



Challenge 9: Is Medicine Magic?

English: George's Marvellous Medicine (7-9 year olds)

Science: states of matter— gases. Reactions (creating CO₂ e.g. using popping candy and fizzy drinks)

Investigations linked to the book George's Marvellous Experiments/

Subjects also taught discretely:

PE: sessions will continue in the village hall, in the playground or on the Grange (usually on Wednesdays)

Computing and ICT: coding **German:** This will be linked, theme wise, where appropriate.

PSHE: managing hurtful behaviour (including discrimination, including others and keeping safe online)

Relationships (including acceptable physical contact, privacy, boundaries, permission and consent)

Music: keyboard skills

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